# CMSC 478 Intro. to Machine Learning Fall 2023

KMA Solaiman

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#### Instructor: KMA Solaiman (Salvi)

ITE 201C/Remote <u>ksolaima@umbc.edu</u> Thu: 1-2 pm Tuesday: 1-2pm (if needed) by appointment Multimodal Information Retrieval

Vision & language processing

Learning with low-to-no supervision

Novelties in Learning Models

Surya Kiran, LinkedIn

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#### **Office hours:**

Thu 3-5pm,

and by appointment

**Location:** TBD, discussion board/ website

# Administrivia

#### Text

- No specific text
- Hal Duame, CIML
- Tom Mitechell
- Lecture Notes
- Website

#### Course Website

#### WWW

Schedule, slides, assignments, readings, materials, syllabus here

https://umbc-cmsc478.github.io/fall2023-public/



#### https://campuswire.com/c/G5403DC1B/feed



- **Course announcements,** Q&A, discussion board here
- No public code, follow posted rules and etiquette

### **Pre-requisite**

- Probability (CS109 or STAT 116)
  - > distribution, random variable, expectation, conditional probability, variance, density
- Linear algebra (Math 104, Math 113, or CS205)
  - matrix multiplication
  - eigenvector
- Basic programming (in Python and NumPy)

This is a mathematically intense course. But that's why it's exciting and rewarding!



#### CMSC 478 — Introduction to Machine Learning

#### Fall 2023

- CMSC 478 Introduction to Machine Learning
  - Logistics
  - Course Description
    - Textbooks
    - Prerequisites
  - Course Schedule
  - Assignments
  - Midterm and Final Exams
  - Projects
  - Course Evaluation
  - Policies
    - Due Dates
    - Extensions and Late Policy
    - Academic Honesty
  - Accomodations
    - Students with Accommodation Needs
    - Sexual Assault, Sexual Harassment, and Gender-based Violence and Discrimination
    - Hate, Bias, Discrimination, and Harassment
  - Acknowledgements



### Course Project

- We encourage you to form a group of 1-2 people
- More intense for bigger group, but suggested
- More information and previous course projects can be found on course website
- List of potential topics
  - Athletics & Sensing Devices
  - Audio & Music
  - Computer Vision
  - Finance & Commerce
  - General Machine Learning

- Life Sciences
- Natural Language
- Physical Sciences
- Theory
- Reinforcement Learning

#### Academic Integrity

- Super important: I take it *very* seriously
- You are responsible for your (& your group's) own work: if in doubt, ask!
- Penalties could include 0 on the assignment, course failure, suspension, or expulsion (not exhaustive)

#### **Course Evaluation**

Components	Percentage
Project	20%
Assignments	50%
Exams (Midterm + Final)	30%
Course Engagement	

engagement?

### Final Grades

2	Letter
90	А
80	В
70	С
60	D
0	F

### Programming Languages for Assignments

Python, though individual assignments could vary

Remember: programming languages are *tools*. Don't get too caught up in not "knowing" a language. This course will not be grading software engineering prowess.

Libraries: Assignment dependent. Generally OK, as long as you don't use their implementation of what you need to implement



Courtesy: Frank Ferraro

Late Policy

Late Policy

If you have them left: assignments turned in after the deadline will be graded and recorded, no questions asked

Late Policy

If you have them left: assignments turned in after the deadline will be graded and recorded, no questions asked

If you don't have any left: still turn assignments in. They could count in your favor in borderline cases

Late Policy

Use them as needed throughout the course They're meant for personal reasons and **emergencies** 

Do not procrastinate

Late Policy

Contact me privately if an extended absence will occur

### <u>You</u> must know how many you've used

### **Definition of Machine Learning**

Arthur Samuel (1959): Machine Learning is the field of study that gives the computer the ability to learn without being explicitly programmed.

A. L. Samuel\*

Some Studies in Machine Learning Using the Game of Checkers. II—Recent Progress

Photos from Wikipedia





## **Definition of Machine Learning**

Tom Mitchell (1998): a computer program is said to learn from experience E with respect to some class of tasks T and performance measure P, if its performance at tasks in T, as measured by P, improves with experience E.

Experience (data): games played by the program (with itself)

Performance measure: winning rate







#### Taxonomy of Machine Learning (A Simplistic View Based on Tasks)

![](_page_21_Figure_1.jpeg)

can also be viewed as tools/methods

## Supervised Learning

### **Housing Price Prediction**

Given: a dataset that contains n samples

$$(x^{(1)}, y^{(1)}), ... (x^{(n)}, y^{(n)})$$

Task: if a residence has x square feet, predict its price?

![](_page_23_Figure_4.jpeg)

### **Housing Price Prediction**

> Given: a dataset that contains n samples

$$(x^{(1)}, y^{(1)}), ... (x^{(n)}, y^{(n)})$$

Task: if a residence has x square feet, predict its price?

![](_page_24_Figure_4.jpeg)

Lecture 2&3: fitting linear/ qaudratic functions to the dataset

### More Features

Suppose we also know the lot size

Task: find a function that maps

![](_page_25_Figure_3.jpeg)

### **High-dimensional Features**

![](_page_26_Figure_1.jpeg)

Lecture 6-7: infinite dimensional features

Lecture 10: select features based on the data

## **Regression vs Classification**

- ➢ regression: if y ∈ ℝ is a continuous variable
  ➢ e.g., price prediction
- Classification: the label is a discrete variable
  - > e.g., the task of predicting the types of residence

(size, lot size)  $\rightarrow$  house or townhouse?

![](_page_27_Figure_5.jpeg)

## Supervised Learning in Computer Vision

Image Classification

> x = raw pixels of the image, y = the main object

![](_page_28_Picture_3.jpeg)

ImageNet Large Scale Visual Recognition Challenge. Russakovsky et al.'2015

## Supervised Learning in Computer Vision

> Object localization and detection

> x = raw pixels of the image, y = the bounding boxes

![](_page_29_Picture_3.jpeg)

kit fox

![](_page_29_Picture_5.jpeg)

croquette

![](_page_29_Picture_7.jpeg)

airplane

![](_page_29_Picture_9.jpeg)

frog

ImageNet Large Scale Visual Recognition Challenge. Russakovsky et al. 2015

## Supervised Learning in Natural Language Processing

#### Machine translation

Google Translate

![](_page_30_Picture_3.jpeg)

#### Note: this course only covers the basic and fundamental techniques of supervised learning

![](_page_30_Picture_5.jpeg)

## Unsupervised Learning

### Unsupervised Learning

- > Dataset contains no labels:  $x^{(1)}$ , ...  $x^{(n)}$
- Goal (vaguely-posed): to find interesting structures in the data

![](_page_32_Figure_3.jpeg)

### Clustering

![](_page_33_Figure_1.jpeg)

### Clustering

#### Lecture 12&13: k-mean clustering, mixture of Gaussians

![](_page_34_Figure_2.jpeg)

### **Clustering Genes**

#### Cluster 1

![](_page_35_Figure_2.jpeg)

#### Individuals

Identifying Regulatory Mechanisms using Individual Variation Reveals Key Role for Chromatin Modification. [Su-In Lee, Dana Pe'er, Aimee M. Dudley, George M. Church and Daphne Koller. '06]

#### Latent Semantic Analysis (LSA) documents

![](_page_36_Figure_1.jpeg)

Lecture 14: principal component analysis (tools used in LSA)

Image credit: https://commons.wikimedia.org/wiki/File:Topic\_ detection in a document-word matrix.gif

## Word Embeddings

![](_page_37_Picture_1.jpeg)

Unlabeled dataset

#### Represent words by vectors encode

![](_page_37_Figure_4.jpeg)

Word2vec [Mikolov et al'13] GloVe [Pennington et al'14]

### **Clustering Words with Similar Meanings (Hierarchically)**

![](_page_38_Figure_1.jpeg)

	logic	graph	boson	polyester	acids
	deductive	$\operatorname{subgraph}$	massless	polypropylene	amino
	propositional	bipartite	particle	resins	biosynthesis
	semantics	vertex	higgs	epoxy	peptide
tag	logic	graph theory	particle physics	polymer	biochemistry

#### [Arora-Ge-Liang-M.-Risteski, TACL'17,18]

### Large Language Models (Lecture 16)

machine learning models for language learnt on largescale language datasets

#### > can be used for many purposes

In a shocking finding, scientist discovered a herd of unicorns living in a remote, SYSTEM PROMPT (HUMAN-WRITTEN) previously unexplored valley, in the Andes Mountains. Even more surprising to the researchers was the fact that the unicorns spoke perfect English. The scientist named the population, after their distinctive horn, Ovid's MODEL COMPLETION Unicorn. These four-horned, silver-white unicorns were previously unknown (MACHINE-WRITTEN, 10 TRIES) to science. Now, after almost two centuries, the mystery of what sparked this odd phenomenon is finally solved. Dr. Jorge Pérez, an evolutionary biologist from the University of La Paz, and several companions, were exploring the Andes Mountains when they found a small valley, with no other animals or humans. Pérez noticed that the valley had what appeared to be a natural fountain, surrounded by two peaks of rock and silver snow. Pérez and the others then ventured further into the valley. "By the time we reached the top of one peak, the water looked blue, with some crystals on top," said Pérez. Pérez and his friends were astonished to see the unicorn herd. These creatures could be seen from the air without having to move too much to see them - they

were so close they could touch their horns.

Context → Helsinki is the capital and largest city of Finland. It is in the region of Uusimaa, in southern Finland, on the shore of the Gulf of Finland. Helsinki has a population of , an urban population of , and a metropolitan population of over 1.4 million, making it the most populous municipality and urban area in Finland. Helsinki is some north of Tallinn, Estonia, east of Stockholm, Sweden, and west of Saint Petersburg, Russia. Helsinki has close historical connections with these three cities.

> The Helsinki metropolitan area includes the urban core of Helsinki, Espoo, Vantaa, Kauniainen, and surrounding commuter towns. It is the world's northernmost metro area of over one million people, and the city is the northernmost capital of an EU member state. The Helsinki metropolitan area is the third largest metropolitan area in the Nordic countries after Stockholm and Copenhagen, and the City of Helsinki is the third largest after Stockholm and Oslo. Helsinki is Finland's major political, educational, financial, cultural, and research center as well as one of northern Europe's major cities. Approximately 75% of foreign companies that operate in Finland have settled in the Helsinki region. The nearby municipality of Vantaa is the location of Helsinki Airport, with frequent service to various destinations in Europe and Asia.

Q: what is the most populous municipality in Finland?

A: Helsinki

Q: how many people live there?

A: 1.4 million in the metropolitan area

Q: what percent of the foreign companies that operate in Finland are in Helsinki?

A: 75%

Q: what towns are a part of the metropolitan area?

A:

Target Completion  $\rightarrow$  Helsinki, Espoo, Vantaa, Kauniainen, and surrounding commuter towns

$\texttt{Context} \ \rightarrow$	Please unscramble the letters into a word, and write that word: taefed =
Target Completion $ ightarrow$	defeat

$\texttt{Context} \ \rightarrow$	L'analyse de la distribution de fréquence des stades larvaires d'I. verticalis dans une série d'étangs a également démontré que les larves mâles étaient à des stades plus avancés que les larves femelles. =
Target Completion $ ightarrow$	Analysis of instar distributions of larval I. verticalis collected from a series of ponds also indicated that males were in more advanced instars than females.
$\texttt{Context} \rightarrow$	Q: What is 95 times 45? A:
Target Completion $ ightarrow$	4275

Language Models are Few-Shot Learners [Brown et al.'20] https://openai.com/blog/better-language-models/

# **Reinforcement Learning**

Learning to make sequential decisions

![](_page_43_Picture_0.jpeg)

## ALPHAGO

#### Albert learns to walk

![](_page_44_Picture_1.jpeg)

Youtube Video Link

# Albert learns to walk

![](_page_45_Figure_1.jpeg)

**Iteration 1** 

#### **Iteration 62**

![](_page_45_Figure_4.jpeg)

![](_page_45_Figure_5.jpeg)

**Iteration 163** 

**Iteration 163** 

## Albert learns to walk

![](_page_46_Figure_1.jpeg)

**Iteration 17** 

#### With new objective

![](_page_46_Figure_4.jpeg)

**Iteration 163** 

#### Al Learns to Walk (deep reinforcement learning) Pres en pusch a seen From now on you'll be punished for hitting the ground, but rewarded when your feet hit the ground.

**Iteration 17** 

![](_page_46_Figure_8.jpeg)

**Iteration 932** 

## **Reinforcement Learning**

The algorithm can collect data interactively

![](_page_47_Figure_2.jpeg)

Improve the strategy based on the feedbacks

#### Taxonomy of Machine Learning (A Simplistic View Based on Tasks)

![](_page_48_Figure_1.jpeg)

can also be viewed as tools/methods

### Other Tools/Topics In This Course

Deep learning basics

![](_page_49_Figure_3.jpeg)

- Introduction to learning theory
  - Bias variance tradeoff
  - Feature selection
  - ML advice
- Broader aspects of ML
   Robustness/fairness

#### Questions?

#### Thank you!